



Q	Answer	Mark	Guidance
1	1 mark for each point: <ul style="list-style-type: none"> <li>- Defines a function called paint_price</li> <li>- ... That takes a parameter of tins</li> <li>- Calculates correctly the number of tins by 20.99</li> <li>- Returns a total</li> </ul>	4	<pre>def paint_price(tins):     underc = tins * 20.99     return underc</pre>
2	1 mark for each point: <ul style="list-style-type: none"> <li>- Taking user input for surface area</li> <li>- initialising the tins_amount function with a suitable variable name, taking surface area and 4 as parameters (for paint)</li> <li>- initialising the tins_amount function with a suitable variable name, taking surface area and 2.5 as parameters (for undercoat)</li> <li>- Calling the paint_price function with paint cans needed as an argument</li> <li>- Calling the undercoat_price function with undercoat cans needed as an argument</li> <li>- Displaying number of paint cans needed and cost</li> <li>- Displaying number of undercoat cans needed and cost</li> <li>- Displaying total price</li> </ul>	8	<p>Python Example:</p> <pre>surface = int(input("surface area"))  paint_cans_needed = tins_amount(surface, 4) undercoat_cans_needed = tins_amount(surface, 2.5)  paint = paint_price(paint_cans_needed) undercoat = undercoat_price(undercoat_cans_needed)  print(f"paint tins x {paint_cans_needed} - £{paint}") print(f"undercoat tins x {undercoat_cans_needed} - £{undercoat}") print(f"Total price: £{paint+undercoat}")</pre> <p>Pseudocode:</p> <pre>surface = input("surface area")  paint_cans_needed = tins_amount(surface, 4) undercoat_cans_needed = tins_amount(surface, 2.5)  paint = paint_price(paint_cans_needed) undercoat = undercoat_price(undercoat_cans_needed)  print("paint tins x "+ paint_cans_needed + " - £" +paint) printf"undercoat tins x " undercoat_cans_needed " - £"+undercoat) print("Total price: £ " + (paint+undercoat))</pre>

